

Miguel Vasquez Jr.

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Skills:

Maya	Modeling
ZBrush	Animation
Photoshop	Rigging
Substance Painter	Concept Design
Unity	Illustration
Blender	Particle Effects
3DS Max	Augmented Reality

Experience:

- Possibility Space** **Remote**
Senior 3D Character Artist **2022-Present**
- Modeling and Texturing characters and props for upcoming Console/PC game
- WB Games** **Remote**
Senior 3D Artist **2021-2022**
- 3D Generalist, Modeling, Texturing, Rigging, Animating, and Unity Integration as part of Acme Labs team making various game prototypes
- Jam City** **Burbank, CA**
Senior 3D Artist **2019-2021**
- Modeled, Textured and Rigged Characters, Environments and Gameplay Assets at a high Disney approved quality level for Hit Mobile Title **Frozen Adventures**
 - Provided 3D Art for game pitches and presentations
 - Supported various internal teams with Modeling, Texturing and Unity Integration
- The Walt Disney Company - Disney Interactive** **Glendale, CA**
3D Artist/Animator **2012-2019**
- Modeled, Textured, Rigged, and Animated Characters, Environments and Gameplay Assets at a high Lucasfilm approved quality level for #1 Hit Augmented Reality Title **Star Wars: Jedi Challenges**
 - Rigged and Animated Characters at a high Marvel approved quality level for Augmented Reality Title **Marvel: Dimension of Heroes**
 - Modeled & Textured Characters, Environments and Gameplay Assets at a high Pixar approved quality level for #1 Hit Title **Inside Out Thought Bubbles**
 - Modeled, Textured, Animated Characters and Environmental elements for Hit Mobile Titles **Club Penguin Island**, **Temple Run Oz**, **Enchanted Tales**, **Disney Mix**, **Stack Rabbit**, **Dodo Pop** and **Checkout Challenge**
 - Prototyped a long list of games and ideas as a Maya Generalist and Illustrator
- Ingenuity Studios** **Hollywood, CA**
Concept Design / 3D Artist **2012**
- Designed Creatures, SFX and Props for **Katy Perry's Wide Awake** Music Video and **Truth Flavor Monsters** commercial campaign
 - Modeled and Textured characters & props using Max, Mari & ZBrush
 - Assisted with Matte Painting on various projects
- Education:** **The Art Institute of California-Los Angeles** **Fall 2011**
Bachelor of Science Degree in Media Arts & Animation